## Package: base64enc (via r-universe)

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Title Tools for base64 Encoding

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**Depends** R (>= 2.9.0)

Enhances png

**Description** Tools for handling base64 encoding. It is more flexible than the orphaned base64 package.

License GPL-2 | GPL-3

URL https://www.rforge.net/base64enc

BugReports https://github.com/s-u/base64enc/issues

Repository https://s-u.r-universe.dev

RemoteUrl https://github.com/s-u/base64enc

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base64

## Description

base64encode encodes a data into base64 encoding. The source can be a file, binary connection or a raw vector.

base64decode decodes a base64-encoded string into binary data. The source can be a string or a connection, the output is either a raw vector (output=NULL) or a binary connection.

## Usage

base64encode(what, linewidth, newline) base64decode(what, output = NULL, file)

### Arguments

what	data to be encoded/decoded. For base64encode it can be a raw vector, text connection or file name. For base64decode it can be a string, raw vector or a binary connection.
linewidth	if set, the output is split into lines with at most linewidth characters per line. Zero or NA denotes no limit and values 1 3 are silently treated as 4 since that is the shortest valid line.
newline	only applicable if linewidth is set; if set (string), the result will be a single string with all lines joined using the newline string
output	if NULL then the output will be a raw vector with the decoded data, otherwise it must be either a filename (string) or a binary connection.
file	file name (string) for data to use as input instead of what. It is essentially just a shorthand for base64decode(file(name)). Only one of what and file can be specified.

#### Value

base64encode: A character vector. If linewith > 0 and newline is not set then it will consist of as many elements as there are lines. Otherwise it is a single string.

base64decode: If output = NULL then a raw vector with the decoded content, otherwise the number of bytes written into the connection.

## Author(s)

Simon Urbanek

## checkUTF8

## Examples

```
base64encode(1:100)
base64encode(1:100, 70)
base64encode(1:100, 70, "\n")
x <- charToRaw("the decoded content, otherwise the number of bytes")
y <- base64decode(base64encode(x))
stopifnot(identical(x, y))
```

```
checkUTF8
```

Check the validity of a byte stream ot be interpreted as UTF8.

## Description

checkUTF8 check whether a given raw vector can be used as a valid string encoded in UTF8.

## Usage

```
checkUTF8(what, quiet = FALSE, charlen = FALSE, min.char = 1L)
```

## Arguments

what	raw vector with the payload
quiet	logical, if TRUE then the function will not fail but report success/failure via its result, otherwise failures are considered errors.
charlen	logical, if TRUE then the function returns the length of the longest byte sequence representing a character in the file.
min.char	integer, any bytes below this value are considered control chacters and reported as errors. The default value of 1L guards against strings including NULs.

## Value

If charlen=FALSE: TRUE on success, FALSE if the payload is invalid and quite=TRUE.

If charlen=TRUE: positive integer corresponding to the longest encoded sequence on success, negative integer on failure.

## Author(s)

Simon Urbanek

dataURI

## Description

dataURI creates URI with the data: scheme by encoding the payload either using base64 ot URI encoding.

#### Usage

dataURI(data, mime = "", encoding = "base64", file)

## Arguments

data	raw vector, connection or character vector to use as payload. Character vectors of more than one element are collapsed using "\n" before encoding.
mime	MIME-type of the data (per standard "" is interpreted as "text/plain;charset=US-ASCII" without including it in the URI)
encoding	data encoding to use. Must be either "base64" or NULL
file	filename (string) to open as payload. file and data are mutually exclusive

## Value

string of the form data:[mime][;base64],<encoded-payload>

#### Author(s)

Simon Urbanek

## References

RFC 2397 The "data" URL scheme

## Examples

```
dataURI(as.raw(1:10)) # default is base64
dataURI(as.raw(1:10), encoding=NULL) # URI
if (require("png", quietly=TRUE)) {
    # let's say you have an image - e.g. from dev.capture(TRUE)
    img <- matrix(1:16/16, 4)
    dataURI(writePNG(img), "image/png")
    # or straight from a file
    dataURI(file=system.file("img", "Rlogo.png", package="png"), mime="image/png")
}
```

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